

## RESUME

### Summary

- Highly adaptable with analytical and creative problem-solving ability.
- Natural leader with experience managing a range of people and their personalities while providing specific, thoughtful, and actionable feedback.
- Excellent written, verbal, and visual communication skills.

### Business Experience

#### Trace Architects | Intern Architect | 2012 – Present

- Build and render three dimensional models of proposed architectural projects.
- Generate interior and exterior images for marketing and client visualization.
- Comment with design feedback on a range of projects.
- Create photographic composites that illustrate finished designs.
- Measure and document existing buildings prior to schematic design.
- Execute permit and construction drawings for existing building renovations.

#### Nine6 Design, LLP | Vice President | 2010 – 2019

- Founded and operated a design and manufacturing company specializing in furnishings.
- Created the business plan and operational structure.
- Designed and brought more than fifty products to market.
- Managed the product design process from ideation through prototyping and documentation for both small-scale and mass production items.
- Managed company books and cash flow, including supervising company purchasing, preparing manufacturing cost estimates, and setting product pricing.
- Worked with commercial and private clients to conceive and construct site-specific projects including permanent furniture pieces, temporary display systems, and interior renovations.
- Produced and managed all graphic design assets including logos and promotional materials.
- Photographed all products for marketing and technical documentation on company website, e-commerce sites, and in printed literature.
- Organized showroom layouts and promotional materials for major trade shows.
- Supervised and participated in manufacturing and shipping of products.
- Designed and built a powder coating oven to increase company's internal production capacity.
- Engaged as a contract designer for a manufacturer focused on institutional furniture.

#### Murphy and Dittenhafer Architects | Architectural Designer | 2008 – 2010

- Managed a variety of ongoing architectural design projects.
- Worked on the design and planning of residential, commercial, and governmental projects.
- Created architectural drawings for schematic design and design development phases.
- Prepared construction documents including, floor plans, elevations, building sections, wall sections, plan details, schedules, window and door details, interior elevations, and specifications.
- Generated presentation drawings for clients, community partners, and competition submissions.
- Researched building and zoning codes to inform project designs and support permit documents.
- Conducted construction administration services including progress meetings and walk-throughs.
- Participated in the design of a neighborhood revitalization project.
- Coordinated and scheduled employee continuing education seminars.

## Teaching Experience

### Auburndale Senior High School | Art Teacher | 2020 – Present

- Instructor for 3D Studio Art 1, 3D Studio Art 2, and AP 3D
- Instructor of Record for Digital Photography and Studio Art through Polk State College
- Faculty Sponsor for Gay/Straight Alliance

### Southern New Hampshire University | Adjunct Instructor | 2021 – 2021

- Instructor for Introduction to Digital Imaging

### University of South Florida | Graduate Teaching Assistant | 2017 – 2020

- Instructor of Record for Beginning Sculpture
- Instructor of Record for Digital Fabrication
- Graduate Teaching Assistant for Beginning Sculpture and Intermediate Sculpture
- Monitored Sculpture Studio workshops
- Programmed and executed student projects made on the CNC router

### York College of Pennsylvania | Adjunct Professor | 2010 – 2017

- Designed and implemented the curriculum, lessons, and projects for a new course (Digital Image).
- Taught an existing course (Digital Photography.)
- Advisor to the Spartographers, a newly formed photography club.
- Served as invited critic for the Graphic Design and Fine Arts senior projects.
- Served as a guest juror for Interior Design student projects at the Art Institute of York.
- Mentored several independent study student projects.

## Personal Projects

### M. Campbell Studio | Owner | 2018 – Present

- Conceive and propose projects for public art commissions.
- Design, detail, and fabricate art commissions, and supervise their installation.
- Conceive and produce artwork for gallery shows.

## Education

University of South Florida Master of Fine Arts: Studio Art (Sculpture) | 2017 – 2020

Morgan State University Master of Architecture | 2005 – 2008, Thesis Design Award

Rochester Institute of Technology Bachelor of Fine Arts: Photography, Minor: Creative Writing  
1999 -2003, Outstanding Undergraduate Scholar

## Skills

Project Management, Product Management, Design, CNC Router, Adobe Creative Suite, AutoCAD, VectorWorks, SketchUp, MS Word, MS Excel, MS Power Point, MS Publisher, QuickBooks, Studio and Location Photography, Model Building, Woodworking, Metalworking, 2D CAD, 3D CAD, 3D Printing, CNC Laser Engraver, Computer Programming, Learning Technology Software (Canvas, Blackboard, Schoology, Brightspace)